

# Advanced Dungeons & Dragons® Core Rules 2.0 Expansion

## City Object Set

	Grass		Fountain
	Rocky		Well
	Brush		Shrine
	Desert		Tents
	Water		Hovel
	Swamp		Small dwelling
	Tundra		Evil small dwelling
	Farmland		Farm
	Gorge		Store
	Dirt Road		Store
	Brick Road		Stable
	Flowers		Tavern
	Bushes		Inn
	Tree		Church
	Big Tree		Theater
	Cave		Fairground
	Bridge		
	Fence		
	Wooden Wall		
	Stone Wall		
	Turret (Wooden)		
	Turret (Stone)		
	Gatehouse (Wooden)		
	Gatehouse (Stone)		



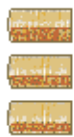
Marketplace



Boxes



Warehouse



Barracks



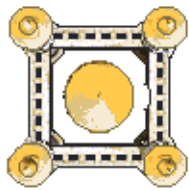
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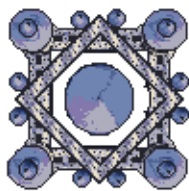
Tower



Dark Tower



Palace



Evil Palace



Dingy



Long boat



Ship



Dock



Compass